
The GIScience Research Agenda: Inventory and Prospect

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Outline

- Early beginnings, some key early events
- Consensus-building
- Varenius
- Moonshots and grand challenges
- The laws of GIScience

1985

- GIS well established
 - a nascent software industry
 - texts
 - Burrough, *Principles of GIS*
 - MacDougall, *Computer Programming for Spatial Problems*
 - a scattering of courses
 - UWO circa 1976
 - various things could be achieved by computer processing of spatial data
 - measurement
 - production and editing
 - map-making

...but some big questions

- What to teach?
 - training in software?
 - education in principles?
 - what were those principles?
- What to research?
 - algorithms and data structures to do it "faster, better, cheaper"

CAG 1985 Trois Rivieres

- Session on teaching GIS
 - Poiker, Maher, Goodchild, ...
 - "GIS in Undergraduate Geography: A Contemporary Dilemma"
 - what are the foundations for an education in GIS?
 - what are the basic principles?
 - *The Operational Geographer* 8: 34-38

The analogy to statistics

- A branch of mathematics dating from well before the advent of computers or calculators
 - theory, numerical analysis predated computation
- Where is the equivalent theoretical framework for GIS?
 - computation predated the development of theory
- GIS is to x as the statistical packages are to statistics
 - what is x ?
- "A spatial analytic perspective on GIS", *IJGIS* 1: 327-334, 1988

The NCGIA research agenda

- Discussions initiated by Ron Abler, 1986-1987
- The 1987 solicitation
 1. Spatial analysis and spatial statistics
 2. Languages of spatial relations
 3. Visualization
 4. Artificial intelligence and expert systems
 5. Social and institutional issues

The winning bid

- A consortium of UC Santa Barbara, SUNY Buffalo, University of Maine
- David Simonett as PI
 - a background in remote sensing
 - is remote sensing a set of techniques, or are there basic principles?

SDH, Zurich, August 1990

- Goodchild keynote
 - why "spatial data handling"?
 - are we the UPS of GIS?
- "Spatial information science"
 - NCGIA as a multidisciplinary enterprise
 - what disciplines can contribute to a basic science of geographic information?
 - spatial statistics
 - spatial databases
 - computational geometry
 - spatial cognition
 - "Geographic information science", *IJGIS* 6(1): 31-45 (1992)

Consensus-building: UCGIS

- An organization to represent the growing GIScience community
 - building the political base
- Opening UCGIS Assembly, Columbus, June 1996
- What is the research agenda of GIScience?
 - white papers, discussion, vote by institutional members

The UCGIS research agenda (1996, revised 1998)

- Cognition
- Extensions to representation
- Acquisition and integration
- Distributed and mobile computing
- Interoperability
- Scale
- Uncertainty
- Spatial analysis
- Future of the spatial information infrastructure
- GIS and society

Conflicting motivations

- A taxonomy of the field
- A set of priorities
 - given societal needs and funding opportunities
- Two lists
 - long-term
 - short-term

Long-term UCGIS research challenges, 2002

- Spatial ontologies
- Geographic representation
- Spatial data acquisition and integration
- Scale
- Spatial cognition
- Visualization
- Space and space/time analysis and modeling
- Uncertainty in geographic information
- GIS and society
- Geographic information engineering

Short-term UCGIS research priorities, 2002

- GIS and decision making
- Location-based services
- Social implications of LBS
- Identification of spatial clusters
- Geospatial semantic web
- Incorporating remotely sensed data and information in GIS
- Geographic information resource management
- Emergency data acquisition and analysis
- Gradation and indeterminate boundaries
- Geographic information security
- Geospatial data fusion
- Institutional aspects of spatial data infrastructures
- Geographic information partnering
- Geocomputation
- Global representation and modeling
- Spatialization
- Pervasive computing
- Geographic data mining and knowledge discovery
- Dynamic modeling

Other agendas

- Socially focused
 - Rhind 1988
- Computationally focused
 - NSF Digital Government Initiative
 - National Center for Supercomputer Applications, OGC
 - National Research Council Computer Science and Telecommunications Board
 - "IT Roadmap for a Geospatial Future", 2003

Varenius: a top-down perspective

- NCGIA funded by NSF as an 8-year project, 1988-1996
- Varenius: NCGIA's Project to Advance GIScience
 - 1996-1999
- A three-vertex research agenda
 - the cognitive vertex
 - human-centric
 - the computational vertex
 - computer science
 - the societal vertex
 - social science

Societal

Privacy and confidentiality

Costs and benefits

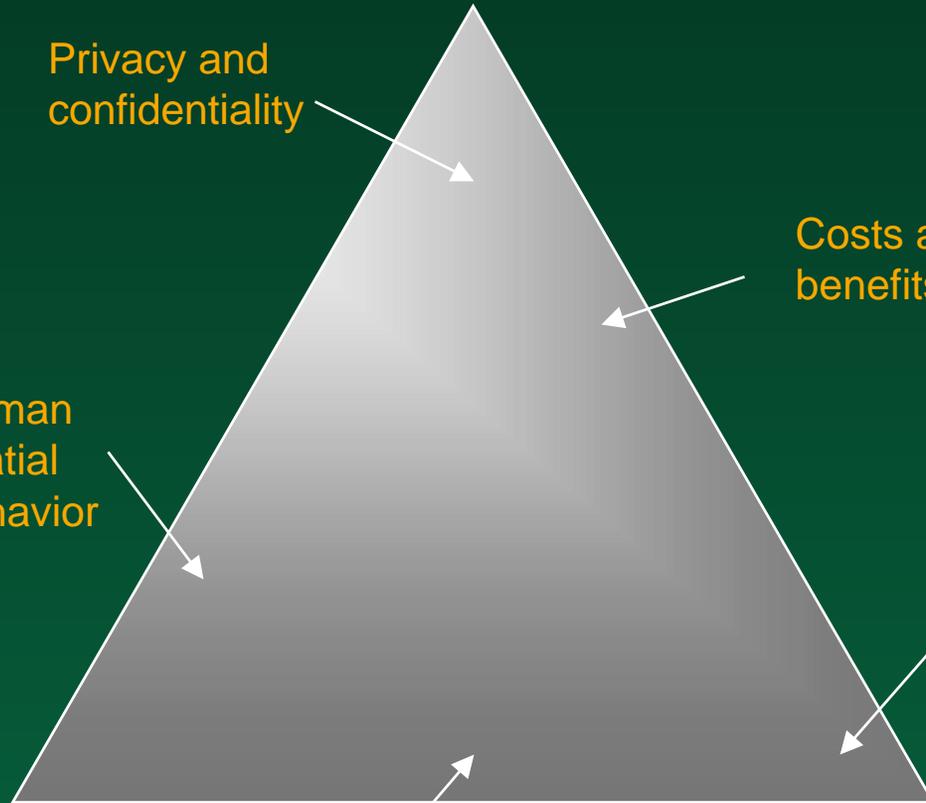
Human spatial behavior

Spatial databases

Cognitive

User interface design

Computational



Moonshots and grand challenges

- Is there a single phrase that can motivate GIScience, capture popular imagination?
 - "putting a man on the moon in this decade"
 - "mapping the human genome"
 - "completing the web of life"
- Are there grand challenges at the core of GIScience?
 - research problems that are unusually difficult
 - that if solved will convey extraordinary benefits
- Is there a Hubble Telescope of GIScience?
 - a massive investment that will benefit the field as a whole?

A 1998 moonshot: Digital Earth

- A virtual environment that would present all that is known about the Earth to its users
 - centered on a user-defined location
 - spatial resolution from 10km to 1m
 - past, present, and future
 - dynamic simulation of processes
 - 3D visualization
- UCGIS congressional breakfast
 - achieve by 2005

DE today

- Evolving efforts
 - NASA's Virtual Earth
 - the USGS's Geospatial One-Stop
 - ISDE III in Brno in September
- Technical feasibility
 - broadband, enhanced PC graphics
 - Geofusion, ArcGlobe
 - www.earthviewer.com
- Research issues
 - rendering abstract variables
 - integrating dynamic simulation

Some grand challenges

- Report to NSF: "GIScience: Critical Issues in an Emerging Cross-Disciplinary Research Domain"
 - D.M. Mark, editor, *URISA Journal* 12(1): 45-54 (2000)

Challenges 1

- Representation
 - infinite complexity in the real world
 - spatio-temporal continuity
 - an infinity of themes
 - must be useful, efficient
- The digital computer
 - finite capacity
 - binary alphabet
- *To find ways to express the infinite complexity of the geographical world in the binary alphabet and limited capacity of a digital computer*
 - and dynamism

Challenges 2

■ Uncertainty

- no representation can be complete
- what the data indicate about the world
- what the user believes the data indicate about the world

■ Scientific measurement model

- the database as one sample from an error distribution
- not decomposable because of very strong spatial dependencies

■ *To find ways of summarizing, modeling, and visualizing the differences between a digital representation and real phenomena*

Challenges 3

■ Cognition

- cognitive concepts of geographic space
- instantiated in geographic information
- Piaget etc.

■ GIS technology

- learned in Upper Division or Graduate School
- binary representations, computational concepts
- the Spatially Aware Professional

■ *To achieve smooth transition between cognitive and computational representations and manipulations of geographic information*

Challenges 4

■ Simulation

- *The Fractal Geometry of Nature* (Mandelbrot)
- the Blair election, Hollywood location scouts
- terrain, forests, urban landscapes
- the Turing test of geographic models
- artist's rendering of scenarios
- generic data for testing
- incredibly difficult

- *To create simulations of geographic phenomena in a digital computer that are indistinguishable from their real counterparts*

The laws of GIScience

- The success of a discipline that studies real phenomena is expressed in the principles it discovers
 - its empirical laws
- GIScience studies the real world and its digital representation
- Are there statements that are *generally* true about *all* geographic information?
- Such statements can guide the construction of geographic information technologies
 - the choice of data models, indexing schemes, algorithms, etc.

Some candidate laws

- Tobler's First Law of Geography
 - positive spatial dependence
- A law of spatial heterogeneity
 - the Earth's surface is non-stationary
- A fractal law
 - additional detail is revealed at a predictable rate
- An uncertainty law
 - any representation must be incomplete

Elements of a GIScience future

- Ways of organizing the discipline's content
 - what are the component parts of GIScience?
- What can GIScience do for society?
 - what will get funded?
- A moonshot
 - a long-distance target that can motivate the discipline
- Grand challenges
 - persistent themes and hard problems
- The search for empirical laws
 - what can we say about geographic information?

Beyond GIScience

- What can we say about other spaces?
 - can GIS be used to analyze their content?
 - what can we learn from people who study other spaces?
 - do the laws of GIScience apply to other spaces?

GIScience and information science

- GIScience as the study of a particular class of information
- Information that is decomposable into atoms of the form $\langle \mathbf{x}, \mathbf{z} \rangle$
 - where \mathbf{x} is a location in space(-time)
 - and \mathbf{z} is a set of general properties associated with that location
- This class is particularly well-defined
 - and therefore fundamental progress in the parent discipline can be expected from the study of GIScience

GIScience and geography

- GIScience suggests an emphasis on form
 - GIScience is to geographic science as form is to process
 - but form is caused by process
 - and information about process is often more valuable than information about form
 - and geocomputation and GIScience are strongly related
 - unlike GI, process knowledge is abstracted from space and time
 - but so are the structures and algorithms of GIScience
 - perhaps GIScience is to geography as digital is to analog
 - it's too soon to tell